(Pro-)Seminars:

- Advances in Scientific Visualization
- Visual Computing

Introduction

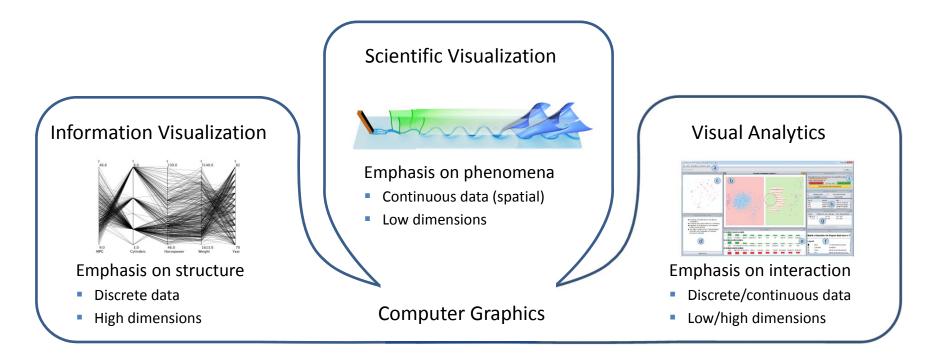
May 3, 2018 Filip Sadlo





Visualization

- Research on graphics-related data analysis techniques
- "Extract the essential structure of data"
- Make use of (massively parallel) human visual system
- Inherently multidisciplinary
- → Central discipline in data science?



The purpose of computing (and measurement) is insight, not numbers.

— Richard Hamming, 1962

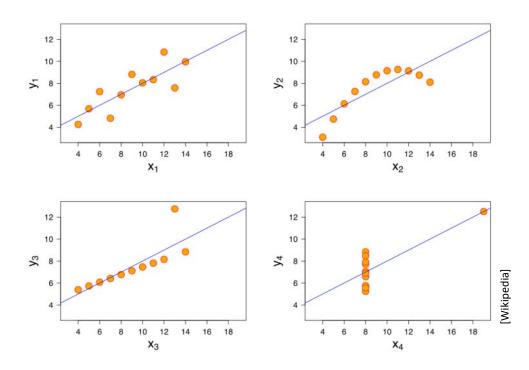
Anscombe's Quartet

Four datasets (I–IV):

| I | | II | | III | | IV | |
|------|-------|------|------|------|-------|------|-------|
| х | у | х | у | х | У | х | У |
| 10.0 | 8.04 | 10.0 | 9.14 | 10.0 | 7.46 | 8.0 | 6.58 |
| 8.0 | 6.95 | 8.0 | 8.14 | 8.0 | 6.77 | 8.0 | 5.76 |
| 13.0 | 7.58 | 13.0 | 8.74 | 13.0 | 12.74 | 8.0 | 7.71 |
| 9.0 | 8.81 | 9.0 | 8.77 | 9.0 | 7.11 | 8.0 | 8.84 |
| 11.0 | 8.33 | 11.0 | 9.26 | 11.0 | 7.81 | 8.0 | 8.47 |
| 14.0 | 9.96 | 14.0 | 8.10 | 14.0 | 8.84 | 8.0 | 7.04 |
| 6.0 | 7.24 | 6.0 | 6.13 | 6.0 | 6.08 | 8.0 | 5.25 |
| 4.0 | 4.26 | 4.0 | 3.10 | 4.0 | 5.39 | 19.0 | 12.50 |
| 12.0 | 10.84 | 12.0 | 9.13 | 12.0 | 8.15 | 8.0 | 5.56 |
| 7.0 | 4.82 | 7.0 | 7.26 | 7.0 | 6.42 | 8.0 | 7.91 |
| 5.0 | 5.68 | 5.0 | 4.74 | 5.0 | 5.73 | 8.0 | 6.89 |

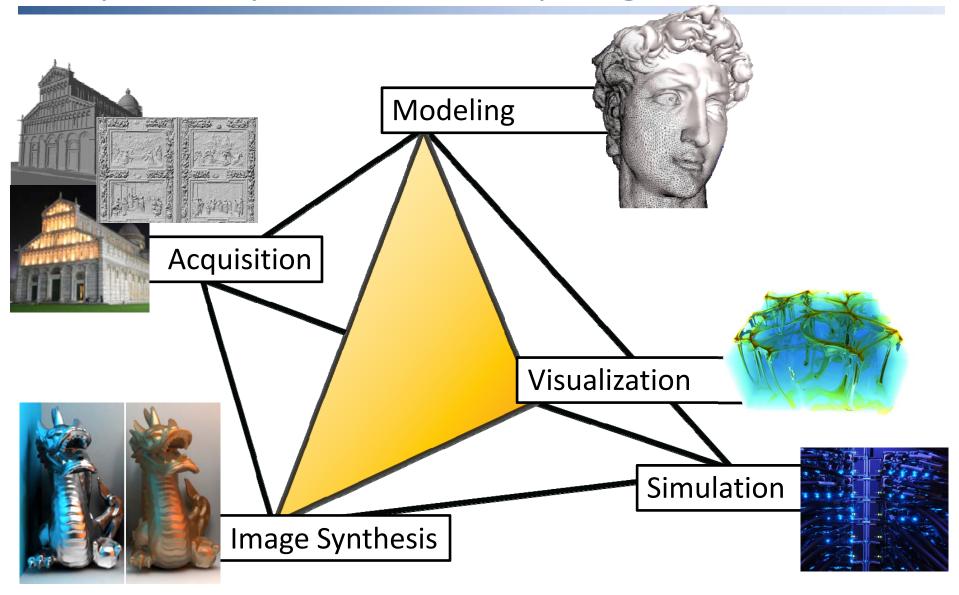
- Same (or very similar):
 - Mean and variance (x and y)
 - Correlation, linear regression

→ Plotting



- Tables, charts, summary figures etc.
 may be related to statistics
- But visual data analysis = visualization!

Computer Graphics / Visual Computing



People







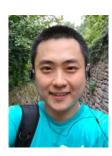
Karsten Hanser



Lutz Hofmann



Kai Sdeo



Boyan Zheng

General Information

- Two (Pro-)Seminars:
 - Advances in Scientific Visualization
 (https://vcg.iwr.uni-heidelberg.de/teaching/2018/sem_scivis/)
 - Visual Computing (https://vcg.iwr.uni-heidelberg.de/teaching/2018/sem_viscomp/)
- Goals of these seminars
 - Study of a topic from current research
 - Research of material
 - Initial material is provided (1 publication, presented today)
 - Proseminar: only secondary literature has to be researched
 - Seminar: 1 additional (fitting) publication, plus secondary literature
 - Presentation and discussion of the topics during a block seminar (presumably three dates per seminar)
 - Written report

Schedule

- Preliminary discussion (May 3, 2018 today)
 - Goals and prerequisites
 - Presentation of topics
- To do
 - Register for one (or both) seminars within Moodle, until Monday, May 7
 - This registration enables you to vote for the topics presented today
 - Follow instructions that will be sent within Moodle regarding voting etc.
- Notification of assignment of topics
 - May 21, 2018
- Presentation (block seminar, after lecture time, in English)
 - Dates will be decided from survey
 - Proseminar: 15–20 minutes; Seminar: 25–30 minutes; + 5–10 discussion

Schedule

- Each participant is directly advised by a PhD student from the Visual Computing Group
- Attend our Hauptseminar "Computergraphik und Visualisierung" (Monday, 16:15–17:45, SR 10) for examples on how to give a presentation
 - In particular May 18 (Friday), held by Lutz Hofmann
- 6 weeks before the seminar:
 - Hand in outline/draft
- 4 weeks before the seminar:
 - Hand in draft, structure checked by F. Sadlo
- 2 weeks before the seminar:
 - Hand in version for final feedback by F. Sadlo
- 2 days before the seminar:
 - Hand in final version of fast-forward slides
 - 1–2 slides that describe your project (details and template via Moodle)

Schedule

- Written report (details and deadline will be announced)
 - Proseminar: 10–15 pages (presumably, depending on the template, including figures, final page limit will be announced)
 - Seminar: 15–20 pages (presumably, depending on the template, including figures, final page limit will be announced)
 - Date: after lecture period (or even during next lecture period)
- Grade
 - 40% presentation
 - 60% written report

Questions?